

An asset sheet for the **Cucco Lady (Anju)** and her pen/coop area fits right into our village set! Here is the design breakdown for her character sprite and associated props, matching our slate grey, terracotta, sandstone, mossy green, and red palette:

Character Sprite: The Cucco Lady

- **Outfits & Palette:** Classic villagers' dress with a mossy green apron over a terracotta/sandstone layered skirt, fitted with a white/cream headscarf tied back.
- **Sprite Animations / Poses:**
 - **Idle/Standing:** Holding a small grain basket or hugging a Cucco.
 - **Calling/Waving:** Hand raised to signal or scatter feed onto the ground.
 - **Panicked/Surprise:** Classic hands-on-cheeks reaction when Cuccos escape or get tossed around.

Environment & Coop Props

- **The Cucco Enclosure:**
 - **Woven Wooden Fencing:** Modular split-rail and chicken-wire fence segments (straight, corner, gate with a brass latch).
 - **Straw Nesting Boxes:** Weathered timber coop structures filled with golden straw, nested eggs, and resting Cuccos.
 - **Feed Trough & Bag:** A low wooden trough filled with seed, paired with a terracotta-colored burlap grain sack resting against the fence.
- **The Cuccos:**
 - **Feathered Resident Sprites:** White/cream Cuccos with bright red combs in multiple poses (pecking grain, flapping wings mid-air, roosting, and running).
 - **Golden Cucco Variant:** A rare golden-feathered Cucco as a special quest/rare prop.
 - **Escaped Cucco Escort Items:** A small wooden transport crate and an egg item icon for shop/inventory grids.

Would you like to generate this Cucco Lady asset sheet next, or add her coop layout directly onto a village map section?